



## Iot Based Food Monitoring And Feeding System For Pets

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**Abstract:** Pet owners often face challenges when they are away from home for extended periods, particularly regarding the real-time monitoring and feeding of their pets. Traditional pet feeders lack the capability for remote monitoring, leaving owners uncertain about their pets' well-being and unable to intervene if issues arise. This project addresses these challenges by developing an IoT-based pet feeder and monitoring system, expanded to include a water dispenser. Utilizing NodeMCU or ESP32 microcontrollers in conjunction with the Blynk application, the system enables remote feeding, water dispensing, and monitoring of pets. Key features include servo motors for automated food and water dispensing, and a webcam for live video streaming, allowing pet owners to interact with their pets remotely. The integration of Arduino IDE for microcontroller programming and the Blynk app for user interface simplifies operation, making the system accessible to a broad range of users. Rigorous testing ensures the system's functionality, reliability, and safety, providing pet owners with a convenient solution that offers peace of mind through the ability to remotely care for and monitor their pets.

**Index Terms** - NodeMCU, Blynk, Servo Motor, ESP32 Cam, Relay.

### I. INTRODUCTION

In recent years, the proliferation of Internet of Things (IoT) technology has catalyzed transformative shifts across various facets of daily life, and one area experiencing significant evolution is pet care. Pet ownership comes with the responsibility of ensuring the well-being of our beloved companions, even when we are away from home. Pet owners frequently encounter challenges when extended absences necessitate remote monitoring and feeding solutions. Traditional pet care methods often fall short, lacking the capability for real-time interaction and leaving owners anxious about their pets' welfare. Addressing these pressing concerns, this project pioneers an innovative IoT-based pet feeder and monitoring system designed to revolutionize how we care for our pets remotely.

At its core, this system utilizes cutting-edge NodeMCU or ESP32 microcontrollers integrated seamlessly with the Blynk application, a versatile IoT platform renowned for its intuitive interface and robust functionalities. These components work in tandem to enable remote feeding and monitoring capabilities, providing pet owners with unprecedented control and visibility over their pets' daily routines. Key features include a precision-engineered servo motor for automated food dispensing, ensuring pets are nourished according to set schedules with exact portions. Moreover, a dedicated water dispenser module complements this functionality by maintaining hydration levels, essential for the health and comfort of pets throughout the day.



**Fig 1. Pet Feeding System**

Central to the system's comprehensive monitoring capabilities is a high-definition webcam that facilitates live video streaming. This pivotal feature allows pet owners to observe their pets in real-time, offering reassurance and fostering a sense of connection even when miles apart. The integration of Arduino IDE for microcontroller programming streamlines the development process, empowering users to customize and optimize their pet care routines effortlessly. Meanwhile, the Blynk app serves as the primary user interface, providing intuitive controls and insightful data visualization that cater to a diverse range of users, from tech enthusiasts to casual pet owners seeking reliable remote care solutions.

Ensuring the system's reliability and safety is paramount. Rigorous testing protocols validate its functionality under various conditions, guaranteeing consistent performance and peace of mind for pet owners. By embracing IoT technology, this project not only addresses practical challenges but also elevates the standards of pet care through innovation and user-centric design. It represents a pivotal advancement in the evolving landscape of smart home applications, where connectivity and IoT-based pet monitoring and feeding systems converge to enhance the quality of life for both pets and their caregivers.

This IoT-based pet feeder and monitoring system marks a significant stride towards bridging the gap between modern lifestyles and pet care responsibilities. By leveraging state-of-the-art microcontroller technology, innovative software solutions, and rigorous testing methodologies, it exemplifies a forward-thinking approach to meeting the evolving needs of pet owners worldwide. Ultimately, this project not only offers practical benefits such as remote feeding and monitoring but also symbolizes a broader commitment to advancing the welfare of our animal companions through thoughtful and impactful technological innovation.

The integration of these advanced technologies ensures that pet owners can maintain a consistent feeding schedule for their pets, crucial for the animals' health and well-being. The precise control over portion sizes addresses issues related to overfeeding or underfeeding, common problems in traditional feeding methods. Additionally, the system's ability to provide fresh water throughout the day helps in preventing dehydration, a critical aspect of pet care that is often overlooked.

The real-time video streaming feature is particularly beneficial for pet owners who travel frequently or have demanding work schedules. It alleviates the stress and anxiety associated with leaving pets unattended for extended periods. By being able to see their pets and ensure they are safe and comfortable, owners can focus better on their work or travel commitments, knowing that their pets are well-cared for.

Moreover, the use of the Blynk application makes this system accessible to a wide audience. Its user-friendly interface allows even those with minimal technical expertise to operate and customize the system according to their specific needs. The application also provides valuable insights and data on the pet's feeding and hydration patterns, enabling owners to make informed decisions about their pet's care.

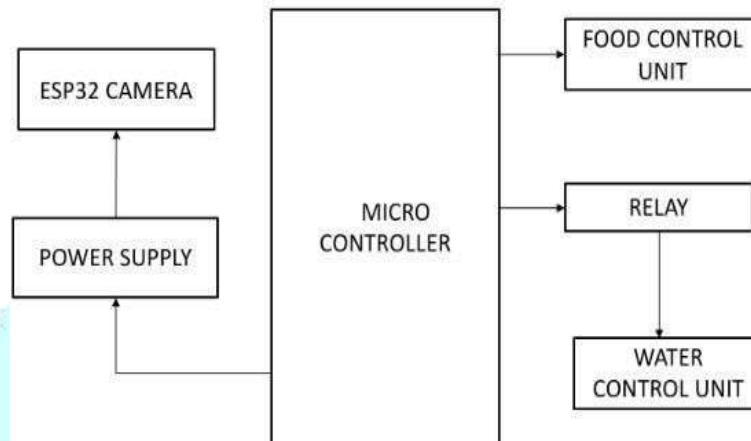
In summary, this IoT-based pet feeder and monitoring system is a groundbreaking solution that addresses the challenges faced by modern pet owners. It combines the latest in microcontroller technology, intuitive software, and rigorous testing to deliver a reliable, user-friendly, and effective pet care solution. This project not only enhances the daily lives of pets and their owners but also sets a new standard in the field of pet care technology, paving the way for future innovations.

## II. OBJECTIVES

1. To ensure accurate and consistent dispensing of food and water, maintaining reliable operation for the well-being of pets.
2. To provide live video streaming, allowing pet owners to remotely monitor their pets' activities and health in real-time.
3. To Design a user-friendly mobile application using the Blynk platform to offer easy controls and real-time feedback, enhancing the user experience for pet owners.

## III. METHODOLOGY

### A. Block Diagram



**Fig 2: Block Diagram of IOT Based Food Monitoring and Feeding System For Pets**

The IoT-based Food Monitoring and Feeding system for pets allows pet owners to remotely feed their pets and monitor them in real-time using a mobile application. Through the Blynk application, pet owners can send commands that the NodeMCU or ESP32 microcontroller will receive to control a servo motor, dispensing the appropriate amount of pet food and water. Real-time monitoring is facilitated by live video streaming from a webcam, enabling pet owners to check on their pets' activities and well-being from anywhere with an internet connection. The Blynk application provides a user-friendly interface with controls for feeding pets and viewing live video streams, along with feedback mechanisms for status updates and notifications.

The system's hardware components, including the servo motor and webcam, are connected and configured to the NodeMCU or ESP32, ensuring proper power supply and functionality. Firmware is developed using the Arduino IDE to handle communication with the Blynk application, control the servo motor for feeding, and capture video from the webcam. The mobile application, built on the Blynk platform, includes features for feeding controls, live video streaming, notifications, and status updates, making it an intuitive solution for remote pet care.

### B. Working

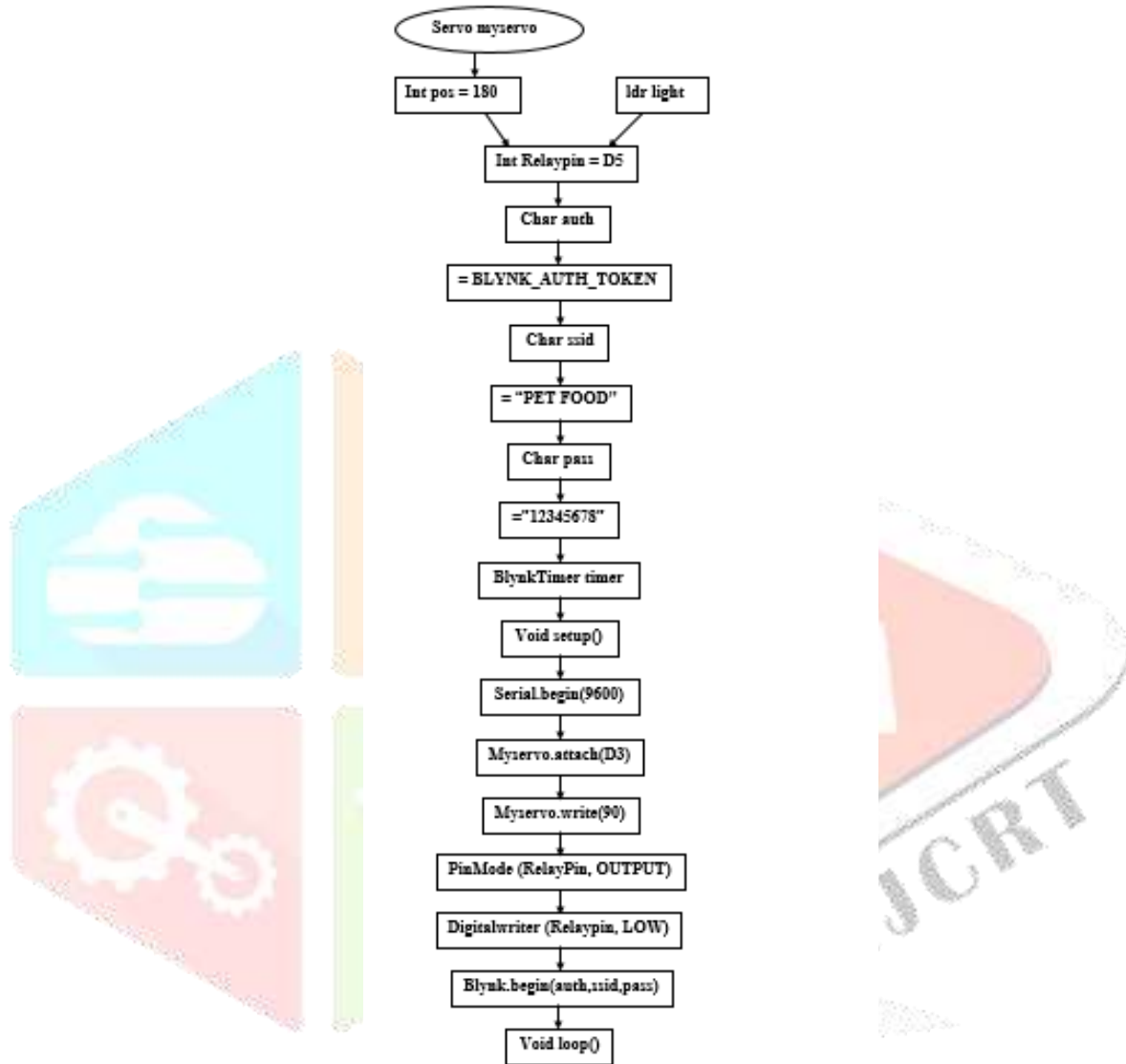
The IoT-based Food Monitoring and Feeding system for pets operates through a combination of hardware components and software applications, enabling pet owners to remotely manage their pets' feeding and monitor them in real-time. The system's central component is a microcontroller, either NodeMCU or ESP32, which serves as the brain of the operation. Pet owners use the Blynk application on their mobile devices to send commands to this microcontroller.

Upon receiving commands from the Blynk application, the microcontroller activates a servo motor to dispense the specified amount of pet food and water. This servo motor is precisely engineered to control the portions, ensuring pets are fed according to their dietary needs. In addition to feeding, the system includes a high-definition webcam connected to the microcontroller, providing live video streaming. This real-time video feed allows pet owners to monitor their pets' activities and well-being from anywhere with an internet connection, offering peace of mind and a sense of connection even when they are away.

The Blynk application is designed to be user-friendly, featuring controls for dispensing food and water, as well as viewing live video streams. It also includes feedback mechanisms to provide status updates and notifications, keeping pet owners informed about their pets' feeding schedules and overall condition. The hardware components, including the servo motor and webcam, are connected to the microcontroller and configured to ensure they are powered correctly and function seamlessly.

Firmware for the microcontroller is developed using the Arduino IDE, incorporating code that facilitates communication with the Blynk application, controls the servo motor for feeding, and manages video capture from the webcam. This firmware ensures that the system operates reliably and efficiently. The Blynk platform is used to develop the mobile application, integrating features for feeding controls, live video streaming, notifications, and status updates. This comprehensive approach to hardware and software integration ensures that the IoT-based pet feeder and monitoring system provides a reliable, convenient, and effective solution for remote pet care.

### C. Flow Chart



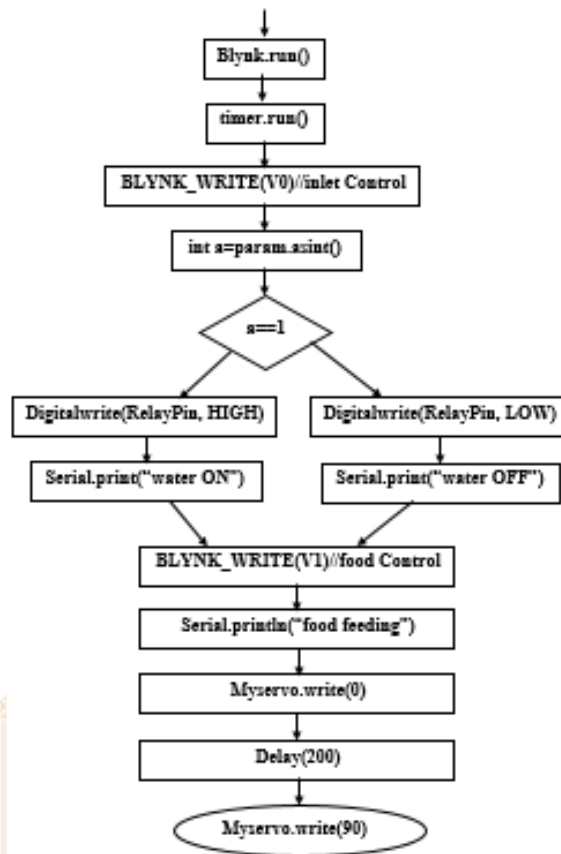


Fig. 3: Flow chart

IV. RESULTS AND DISCUSSION



Fig. 4: Working Model

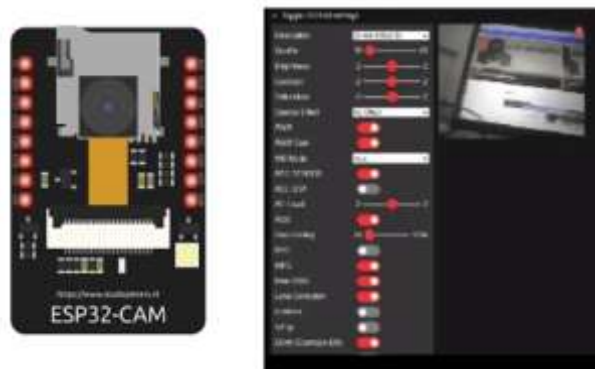


Fig. 5: Live streaming

The system successfully automated the feeding and watering process through the integration of servo motors with NodeMCU or ESP32 microcontrollers. This automation allowed pet owners to control feeding schedules and water dispensing remotely via the Blynk application, ensuring pets received consistent and timely care even when the owners were not present. Rigorous testing confirmed the accuracy and reliability of the dispensing mechanisms, which operated as intended without significant issues. The live video streaming feature provided by the webcam was also a notable success. It enabled real-time

monitoring of pets, allowing owners to observe their pets' behavior and well-being from any location. This feature was particularly valuable for users who needed to check in on their pets during extended absences, as it provided peace of mind and the ability to address any immediate concerns. The clarity and reliability of the video feed were well-received by users, enhancing their overall experience with the system. The user interface provided by the Blynk app was intuitive and user-friendly, which contributed to high user satisfaction. Users found it easy to set up and operate the system, regardless of their technical expertise. Additionally, the system's design allowed for smooth integration with existing smart home technologies and offered scalability for future enhancements.

## V. CONCLUSION

In conclusion, the IoT-based pet feeder and monitoring system demonstrates a significant advancement in the realm of remote pet care, effectively addressing the needs of pet owners who are frequently away from home. The successful integration of automated feeding and watering mechanisms, controlled via the Blynk app, offers a reliable and convenient solution for ensuring pets receive consistent care. The real-time video streaming feature enhances the system's value by allowing users to monitor and interact with their pets, providing reassurance and immediate response capabilities. Despite its strengths, the system faces challenges, such as the reliance on a stable internet connection and concerns related to hardware costs and security. These factors highlight areas for potential improvement, including enhancing connectivity reliability, exploring cost-effective solutions, and implementing robust security measures. Addressing these issues will be crucial in maximizing the system's effectiveness and broadening its appeal. Overall, the system's successful implementation and positive feedback underscore its potential as an innovative and practical tool for modern pet care. By continuing to refine and improve upon the existing features, the IoT-based pet feeder and monitoring system can further establish itself as a valuable asset for pet owners seeking to provide high-quality care and maintain a connection with their pets from afar.

## VI. FUTURE SCOPE

The future scope of the IoT-based pet feeder and monitoring system offers exciting opportunities for enhancement and expansion. One key area for development is improving connectivity reliability to ensure consistent operation even during internet disruptions. Implementing advanced fail-safes and backup systems could mitigate this issue and enhance overall system robustness. Additionally, exploring more cost-effective hardware options and streamlining maintenance processes could make the system more accessible to a wider audience, further increasing its adoption. Further integration with other smart home devices presents another avenue for growth. By expanding compatibility with a broader range of smart home technologies, the system could offer a more seamless and integrated user experience. Additionally, incorporating advanced features such as health monitoring sensors to track pets' vital signs or incorporating machine learning algorithms to analyze behavior patterns could significantly enhance the system's functionality. Enhanced security measures are also crucial for future development, with a focus on ensuring user privacy and protecting against unauthorized access. Future updates could include more robust encryption protocols and secure authentication methods. Finally, exploring opportunities for customization, such as personalized feeding schedules or interactive features, could tailor the system to meet the diverse needs of pet owners. By addressing these areas, the IoT-based pet feeder and monitoring system can evolve to provide even greater value and convenience in pet care.

## VII. ACKNOWLEDGMENT

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