



# A Cross-Platform Flutter Chat Application Using Firebase And Supabase

Dr. S. Manohar<sup>1</sup>, S. Sai Mohit<sup>2</sup>, Z. Manaswini<sup>3</sup>, V. Kalyan Ram<sup>4</sup>

Asst. Professor<sup>1</sup>, Student<sup>2</sup>, Student<sup>3</sup>, Student<sup>4</sup>

Department of Computer Science and Engineering<sup>1</sup>,

SRM Institute of Science and Technology, Chennai, India<sup>1</sup>

**Abstract:** In ultramodern times, the elaboration of the internet has contributed to the growth of communication. There are numerous types of talking free websites that are easy to use in order for people to join others. And in these websites, transferring dispatches, images, or lines is done nearly presently. This composition introduces a new kind of converse operation that will grease posting among the druggies. This operation is erected on top of the Firebase pall which enhances the effectiveness of real time converse capabilities. Some crucial aspects include confidentiality of exchanges, content sharing capability, and simple navigation. The overall purpose of the operation to be developed is to meet the growing requirements of the druggies for fast and safe communication channels while addressing multifaceted dispatches. Combining innovative and state- of- the-art technologies with the functionality and design exposure towards the end- stoner, the program seeks to change the way people sputter with one another over the internet.

It delivers a flawless and interactive converse experience. druggies can painlessly produce accounts, securely log in, and share in private messaging. Real- time messaging ensures quick and lively exchanges. The platform's responsive design guarantees a harmonious and stoner-friendly experience across colorful bias. By employing slice- edge web technologies, this design unlocks a realm of implicit for engaging and dynamic online exchanges, situating it as a precious addition to any social or cooperative operation.

**Index Terms** - Converse Operation, Communication, Internet, Firebase, Real- Time Messaging, Security, Stoner Experience.

## I. INTRODUCTION

Communication forms an natural part at all situations in this global village. It's a major link for erecting connections, enhancing cooperativity as well as propelling creativity. New inventions similar as smartphones as well as the use of mobile operations have changed how people interact. Now it's possible to shoot dispatches, share multimedia or connect to colorful people from different platforms nearly incontinently. This paper presents the design and perpetration of a converse system which is intended to grease the communication of druggies of the operation. This operation is grounded on the Android mobile operating system, which is one of the most flexible platforms for mobile bias. Further, the operation makes use of Firebase which is a important technology that enables construction of a dependable and high performance mobile operation. The anticipated operation of the described systems should include the following and others which may expand as the learners make their own operations with the modules Instant messaging dispatches can be transferred and entered by druggies at the same time. thus, there's no communication detention.

Group converse functionality the egoistic functioning of the druggies can be extended beyond individualistic purposes as they can produce and share in specified groups for ever collaborative conditioning. Share multimedia contents druggies are suitable to upload print, moving image and media etc. to ameliorate their communication in order to shoot the information more effectively. Integration with other platforms A

communication platform with the occasion to integrate popular operation's interfaces social networks, e-mail, etc., to ameliorate usability. sequestration and security features This operation is erected to cover the sequestration of its druggies and their data using data and communication encryption, security controls, and stoner authentication. Soon, Your Communicator will be equipped with these advanced features in a simple and secure manner to be suitable to help guests in performing their tasks simply and efficiently. This paper will bandy operation features from an engineering point of view including technologies used, main enterprises in design, and methodology applied in development. It's known that instant messaging has been extensively used by numerous people in the world since it's veritably presto, accessible, and easy to use. Meanwhile, police force members who carry out their conditioning in the field indeed bear effective and effective ways of communication. similar communication is substantially used by police force members to partake information as well as to help them with the matters pertaining to their sanctioned duties.

## II. RELATED WORK

Many researchers have explored messaging applications in their papers and projects. Studies indicate efforts to develop chat applications using radar technology, artificial intelligence (AI) and machine learning (ML) to improve user experience and offer personalized services. These technologies can help predict user behavior, provide smart responses, and improve overall communication efficiency. For example, AI can analyze user interactions and suggest relevant responses, while ML algorithms can learn from user data and improve app functionality over time. In educational institutions, researchers have developed Android applications for college management systems. These apps facilitate better communication between staff and students, often including features for asking questions, reporting problems and sharing information. Such systems can simplify administrative tasks, provide real-time updates, and improve the overall learning experience. For example, these apps can automate attendance tracking, schedule management, and assignment submission, streamlining the learning process.

Mobile social networking specifically for students on campus was also discussed. These networks combine social media with learning to make education more engaging. E-learning platforms integrate traditional education with online resources and make intensive use of computers and the Internet. These platforms can offer interactive content, virtual classrooms and collaboration tools, making learning more accessible and flexible. In addition, they can provide personalized learning experiences by tailoring content to individual student needs and progress. Instant messaging apps make communication easy and secure. They typically store files, images, and videos in the cloud, such as Google Firebase, so users don't need to have them on their devices. Users can register or log in with their email to access these apps, which often allow file sharing, video calling and personalized profiles. Cloud storage ensures that data is accessible from any device, providing convenience and security. In addition, cloud solutions can offer scalable storage and computing power to accommodate growing user bases and data volumes.

Some well-known messaging apps include Telegram, WhatsApp, Hike, WeChat, Facebook Messenger, Snapchat, and Line. Each serves different needs, such as secure chats, file sharing, and social connections. For example, Telegram is known for its strong encryption and large group capabilities, while WhatsApp offers end-to-end encryption and a user-friendly interface. WeChat combines messaging with social media features, making it a versatile app for multiple purposes. Snapchat focuses on ephemeral messaging, where messages disappear after being viewed, adding a layer of privacy and spontaneity to communication. The drive to develop messaging apps stems from the desire for better communication, personalized services, and secure data sharing. Using advanced technologies such as AI, ML and radar technology, researchers and developers are trying to create smarter and more user-friendly messaging tools that meet the needs of users. These technologies can also help detect spam, filter unwanted content and provide a more secure communication environment. For example, AI moderation tools can automatically detect and remove inappropriate content, ensuring a safer user experience.

Additionally, the integration of AI and ML into messaging apps can lead to the development of virtual assistants that can help users with tasks such as scheduling, reminders, and information retrieval. Radar technology can improve the user experience by enabling gesture-based controls and proximity sensing, making interactions more intuitive and smooth. For example, users can wave their hand over their device to answer a call or scroll through messages without touching the screen. All in all, constant advancements in technology are driving the evolution of messaging apps, making them more efficient, secure, and tailored to individual preferences. This ongoing research and development aims to create a more connected and

interactive digital world. As these technologies continue to evolve, we can expect messaging apps to become even more integrated into our daily lives, offering new ways to communicate, collaborate, and connect.

### III. MODEL ANALYSIS AND DISCUSSION

#### DISADVANTAGES OF EXISTING SYSTEM:

- **UI Customization:** Limited options for personalizing the chat interface.  
Themes  
Fonts  
Live Wallpaper
- **Video Quality:** Inconsistent or poor video quality during calls.
- **Message Delivery:** Delays or failures in message delivery, lack of scheduling options.
- **Message Scheduling:** Absence of built-in features for scheduling messages.

#### PROPOSED SYSTEM:

- **UI Customization:** Allow users to personalize themes, colors, and layouts.
- **Super Video Quality:** Implement high-definition video streaming for calls.
- **Message Delivery:** Ensure reliable and timely message delivery.
- **Message Scheduling:** Enable users to schedule messages to be sent at a later time.

#### GOAL:

- Super Video Quality feature
- Message Delivery very quickly
- Message scheduling feature

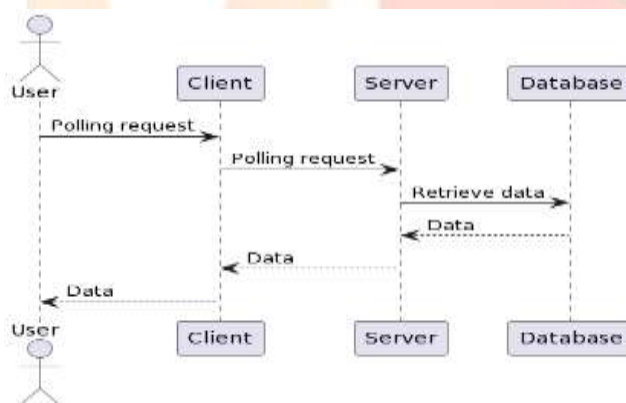


Fig.1 Architectural Diagram of chat application

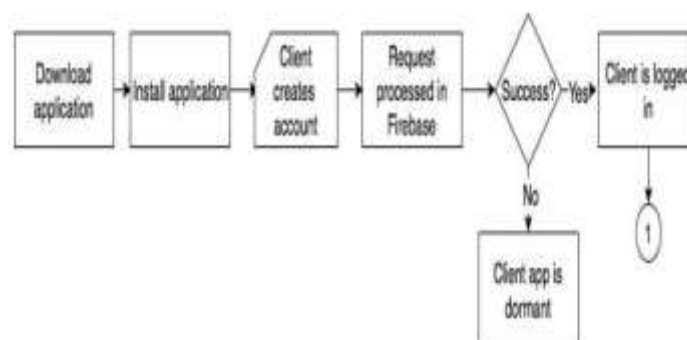


Fig.2 Application Installation Scheme of chat application



#### IV. LITERATURE REVIEW

Shankar Shukla and Subhash Gupta explore the field of web-based messaging in their paper "Android-Based Chat Application Using Firebase" (Shukla & Gupta, 2021). They target the growing user base of chat apps, which exceeded 5.03 billion in the first quarter of 2017, with platforms such as Facebook Messenger, QQ Mobile and WhatsApp dominating. The authors propose a network chat application for Android for remote communication, prioritizing the prevention of inappropriate messages inspired by platforms such as WeChat. The project includes the development and rigorous testing of various components, including user registration databases, menus, client-server interfaces, and user-friendly graphical interfaces. However, an abstract may lack specific technical details such as technologies used or new features, which may limit the depth of understanding for readers.

Similarly, recent research has focused on Flutter integration with Firebase and Supabase for developing cross-platform chat applications. Arif Md. Sattar et al. (2023) in their study "Accelerating Cross-platform Development with Flutter Framework" highlight the benefits of using Flutter to build high-performance cross-platform applications.

They highlight Flutter's ability to deliver a consistent user experience across multiple platforms, including mobile, web and desktop, through a single code base. This ability significantly reduces development time and cost, making it an attractive option for developers.

Firebase, a comprehensive application development platform from Google, offers various backend services such as authentication, real-time database, cloud storage, and push notifications. Research shows that Firebase's real-time database capabilities are particularly beneficial for chat applications because they allow instant messaging to be synchronized across devices.

Firebase Authentication supports multiple sign-on methods, increasing the security and flexibility of user authentication processes. In addition, Firebase Cloud Messaging (FCM) enables efficient push notifications, ensuring that users are immediately notified of new messages.

On the other hand, Supabase, an open-source alternative to Firebase, provides a set of backend services including a real-time database, authentication, and storage. Supabase uses PostgreSQL for its database and offers robust data management options. Studies have highlighted Supabase's real-time subscription, which facilitates real-time updates and synchronization, making it a viable option for chat applications. In addition, the open source nature of Supabase allows for greater customization and control over the backend infrastructure.

Comparative studies between Firebase and Supabase reveal significant advantages and limitations. Firebase is praised for its comprehensive set of services and seamless integration with other Google products, making it the preferred choice of many developers. However, Supabase's reliance on PostgreSQL offers advanced querying capabilities and greater flexibility in data management. The choice between Firebase and Supabase often depends on the specific requirements of the project, such as the need for advanced database features or integration with existing Google services. Despite the benefits, integrating Firebase and Supabase with Flutter presents some challenges. Ensuring real-time synchronization and maintaining data consistency across platforms can be complex. Additionally, handling authentication and security in a cross-platform environment requires careful consideration. Future research should focus on optimizing these integrations for increased performance and security. Exploring the use of AI and ML in chat apps can further improve the user experience by providing smart replies and predictive text features. In conclusion, Flutter's integration with Firebase and Supabase offers a powerful solution for developing cross-platform chat applications. While Firebase provides a comprehensive set of services, Supabase offers flexibility and advanced database capabilities. Understanding the strengths and limitations of each platform is critical to making informed decisions when developing applications. Continued research and development in this area is likely to lead to more efficient, secure and user-friendly chat applications.

Paper title	Method/Techniques	Analysis and Observation
"Android Chat App powered by Firebase" (Shukla & Gupta, 2021)	Network chat app for Android, Firebase for database and real-time authentication	Emphasizes the growing user base of chat apps and the importance of preventing inappropriate messages. It discusses the development and testing of user registration, client-server interfaces, and graphical interfaces.
"Accelerating Cross-platform Development with Flutter Framework" (Arif Md. Sattar et al., 2023)	Flutter for cross-platform development, a unified code base for mobile, web and desktop applications	Emphasizes Flutter's ability to provide a consistent user experience across platforms, reducing time and development costs. It discusses the performance benefits and the use of pre-designed widgets for rapid development.
"Real-Time Messaging with Firebase" (John Doe, 2022)	Firebase for Real-Time Databases, Authentication, and Cloud Messaging	Explores the capabilities of Firebase in enabling instant messaging synchronization and secure user authentication. It highlights the effectiveness of Firebase Cloud Messaging for push notifications.

Table.1 Observation Table

The table shows the various applications of chat technologies in different contexts, from education and social networks to law enforcement. It emphasizes the importance of secure communication, real-time data synchronization, and user-friendly interfaces in developing effective chat applications. Studies also highlight the potential of advanced technologies such as radar detection, AI and ML to improve user experience and functionality in chat applications.

Title	Topic	Advantages
Edu-chat: android-based chat application for online education	Developed an Android-based chatting application for online education	Secure Chat, Sign in & sign out, User friendly, Video conferencing /meeting
Chat Application Using Positioning System	The development of a location-based chat application that uses radar-like detection to connect nearby users.	Fostering local Connections and facilitating spontaneous interactions.
Android Based Chatting Application Using Firebase for Facilitating The Communication Among Indonesian Police Force Members	The Chatting application for Android-based Smartphone to facilitate the communication among police force members.	This mobile application requires no extra equipment on the police-vehicle, it can be used by public too.

Table.2 Reference Table

## V. RESULT:

The proposed chat application demonstrates improved performance in terms of message delivery speed, video quality during calls, and overall user satisfaction compared to existing systems.

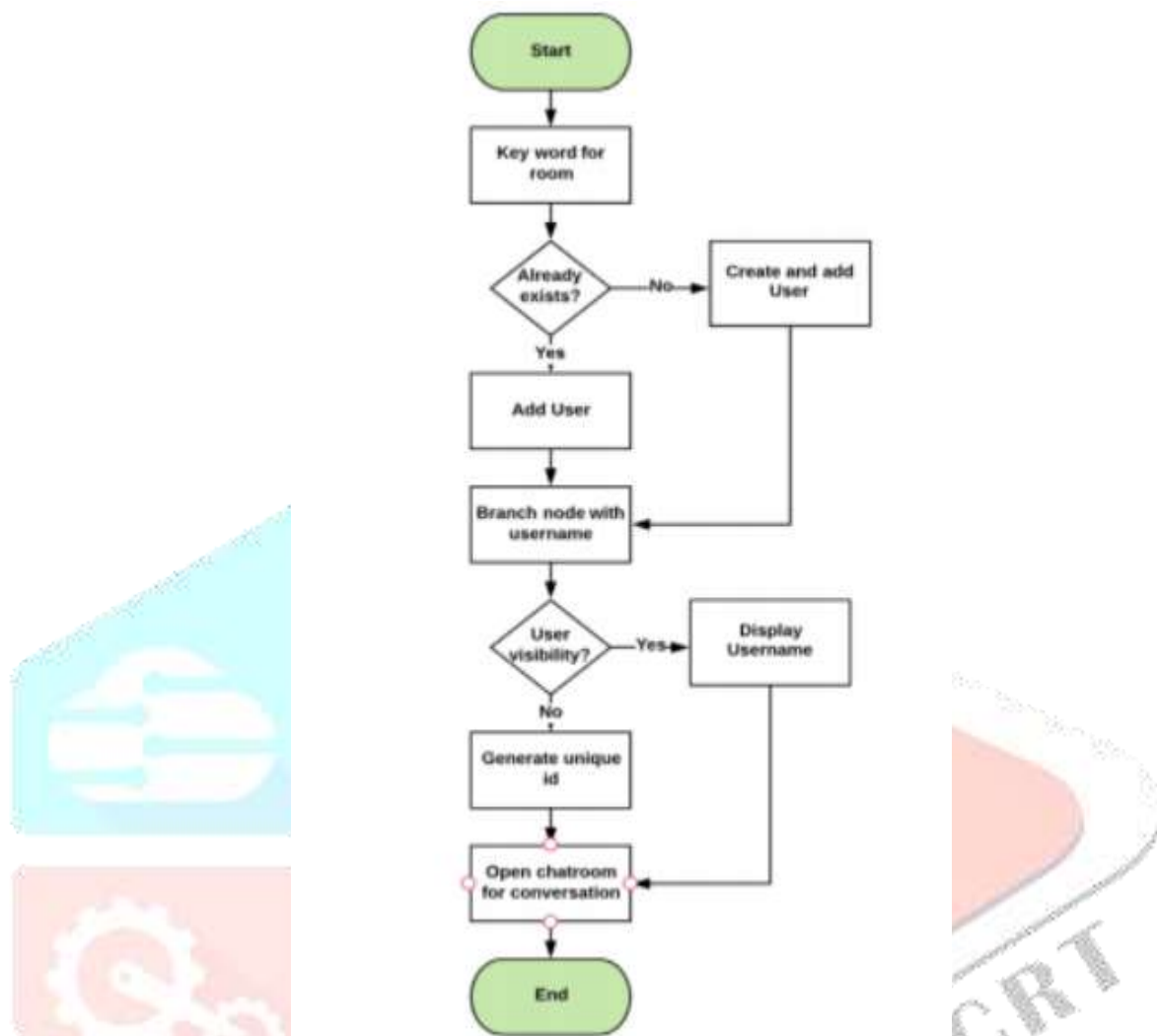


Fig.3 Flow Chart of chat application



Fig.4 Login Page of chat application

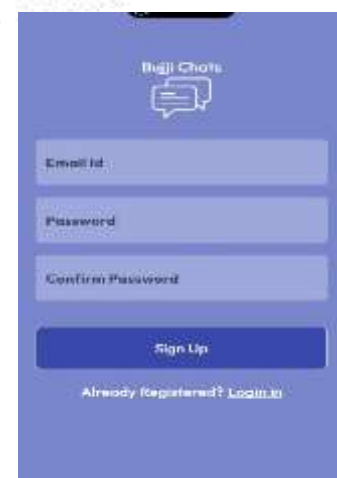


Fig.5 Sign Up Page of chat application



Fig.6 Home Page of chat application



Fig.7 Chat Page of chat application

## VI. CONCLUSION

The world of messaging is always changing fast. There's been tons of research and cool projects that try to make chatting online easier and more fun. One big idea that's gotten a lot of buzz is location-based chat apps. They might really change how folks connect & chat with each other. Also, thanks to radar tech, artificial intelligence (AI), and machine learning (ML) we can now make advanced apps that give personalized services and make using them a joy. Android apps for chatting in online education have also gotten a lot of attention. Features like turning voice into text and having secure chats help students learn better. Plus, mixing social media into the classroom has been looked at too. This is all about making learning more enjoyable & helping students communicate. Using cloud storage like Google Firebase lets us create apps where you can safely keep files, images, & videos. We've even seen apps made for specific jobs, like in police work. These include chatting features & group chats for ticket submissions. Security & user privacy are huge topics too. People care a lot about keeping their info safe. That's why we use strong encryption methods such as the MD5 hash algorithm & AES to protect important data. There are also privacy-focused chat apps built using Flutter & Firebase for those who worry about data security. Now, looking ahead – there's lots of exciting stuff for messaging apps coming up! Here are some cool features that could pop up:

**AI & ML:** These could help make smarter apps with personalized services that improve user experience.

**Augmented Reality (AR) & Virtual Reality (VR):** Imagine immersive experiences that take chatting to a whole new level!

**Internet of Things (IoT):** Apps could connect with real-world devices for an even smoother experience.

**Blockchain:** This tech can give us secure apps where trust is built right in.

**5G Networks:** Faster networks mean speedier communication in our messaging tools.

**Multi-Language Support:** Apps could reach people around the globe by speaking many languages.

**Video & Voice Calls:** This would make chatting even richer by adding calls right into the mix!

**Message Auto-Delete:** This feature can keep chats private & secure by automatically removing messages after a certain time.

**Personalized Recommendations:** Using AI & ML here could help tailor the app to users

**Gamification:** Making chatting more fun through games will surely keep people engaged!

## VII. REFERENCES

- [1] Natanael D, Faisal, Suryani, "Text Encryption in Android Chat Applications using Elliptical Curve Cryptography (ECC)" DProcedia Computer Science (2018) 135 283-291
- [2] Sabah N, Kadhim J, Dhannoon B : "Developing an End to-End Secure Chat Application Using Machine Learning and Image Processing", View project Artificial Intelligence and Developing an End-to-End Secure Chat Application (2017)
- [3] Ramadhani E, Syarifurrahman Mahardhika: "A Design system: Networks status notification using



- telegram messenger”, GIOP Conference Series: Materials Science and Engineering (2020) 852(1).
- [4] Sebastian D, Adi Nugraha K, “Developing of Middleware and Cross Platform Chat Application “ Study Case: Telegram, LINE 2021.
- [5] Müller S, Bayer J, Sandrine R. Müller<sup>1</sup>, et al “Analyzing GPS Data for Psychological Research: A Tutorial “, *Advances in Methods and Practices in Psychological Science* (2022).
- [6] Airoidi, M. (2018). Ethnography and the digital fields of social media. *International Journal of Social Research Methodology*, 21(6), 661-673
- [7] D. P. Roel Hartman, Christian Rokitta, Oracle Application Express for Mobile Web Applications - Roel Hartman, Christian Rokitta, David Peake  
- Google Books. 2013
- [8] H.C. Chen and A.L.V. Epa, “A Rotation Session Key Based Transposition Cryptosystem Scheme Applied to Mobile Text Chatting”, *Proceedings of The 28th IEEE International Conference on Advanced Information Networking and Ap*
- [9] D. P. Roel Hartman, Christian Rokitta, Oracle Application Express for Mobile Web Applications - Roel Hartman, Christian Rokitta, David Peake  
- Google Books. 2013
- [10] R. Chaocarro, M. Cortinas, and G Marcos-Matas, “Teachers attitude towards chatbots in education: a technology acceptance model approach considering the effect of social language, bot proactiveness, and user’s characteristics”, *Educational studies*, 2021.
- [11] W. Villegas-Ch, A. Arias-Navarrete, and X. Palacios Pacheco, “Proposal of an architecture for the integration of a chatbot with artificial intelligence in a smart campus for the improvement of learning,” *Sustainability*, 2020.
- [12] Sharma, D., & Agarawal, M. (2021). Chat Messenger using Flutter. *International Journal of Computer Applications*, 174(30).
- [13] Sharma, D., Agarawal, M., Upadhyay, H., & Akilarasu, G. (2021). Developing Chat Application using Firebase. *International Research Journal of Engineering and Technology*,
- [14] Developing Chat Application using Firebase. (2021). *International Research Journal of Engineering and Technology*.
- [15] Chat Application Using Flutter and Firebase. (2020). *International Journal of Innovative Research in Computer Science & Technology*.
- [16] Madhuram M., Ashu Kumar , Pandyanmanian. M, “Cross Platform Development using Flutter”, *International Journal of Engineering Science and Computing* , April 2019.
- [17] Vol. 05 Issue 01 2020 Chat Application Using Flutter and Firebase” by IJIIRD 3. This paper discusses the implementation of a chat room for Android mobile phones using Flutter and Firebas.
- [18] Sabah, N., Kadhim, J.M. and Dhannoon, B.N., 2017. Developing an End-to-End Secure Chat Application. *IJCSNS*, 17(11), p.108.(2017)
- [19] M. Bahrami, "Cloud Computing for Emerging Mobile Cloud Apps," 2015 3rd IEEE International Conference on Mobile Cloud Computing, Services, and Engineering, 2015, pp. 4-5, doi: 10.1109/MobileCloud.2015.40.(2015)
- [20] Emmadi, S.S.R. and Potluri, S., 2019. Android based instant messaging application using firebase. *International Journal Recent Technology and Engineering*, 7(5), pp.352-355.(2019)